

Alphabet Mystery Lesson Plan | Scholastic.com

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Alphabet Mystery is a fun way for students to become more engaged in learning the alphabet. In this lesson, students will "identify upper- and lower-case letters." --*Massachusetts English/Language Arts Curriculum Framework*

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Materials

- *Alphabet Mystery* by Audrey Wood and Bruce Wood
- 10 sheets of craft foam (or oaktag)
- Use scissors or a die cut machine to create a set of lowercase letters.

Set Up and Prepare

The prep for this activity takes 30 to 60 minutes, while the activity itself can run from 10 to 20 minutes.

Directions

Gather students into a circle and explain that you will be spreading some letters out in the middle, but they should not be picked up yet. Starting with the letter "a", have students take turns picking up the letters, and placing them back into the container they came from. Part of the challenge is to retrieve the letters by walking amongst them, without stepping on them.

Supporting All Learners

With the activity stressing that students try not to step on the letters, this is a great gross motor game.

Lesson Extensions

Try playing the game using different combinations of letters. (upper-case, lower-case, or both)

Related Resources

<http://www.audreywood.com/>

Alphabet Adventure by Audrey Wood and Don Wood

Alphabet Rescue by Audrey Wood and Don Wood

- Subjects:
Alphabet Recognition, Motor Skills, Sorting
- Duration:
2 Class Periods

